

```

1 *****
2 *
3 *      FinderLaunch - An AppleWorks Init
4 *
5 *      - Prevents Crash to Monitor when AppleWorks
6 *      is Re-launched from the GS/OS Finder after
7 *      previously launching and quitting in
8 *      a single session.
9 *
10 *      - Init must be present in the AppleWorks
11 *      inits directory
12 *      (e.g. /HD/AppleWorks/AW.Inits)
13 *      - Init Manager must be activated in
14 *      AppleWorks 'Standard Settings' Menu
15 *
16 *      Version 1.0 (for AppleWorks Version 5.1)
17 *      (c) 2015 Hugh Hood
18 *
19 *****
20
21          TR          ADR          ; truncate bank address
22
23          XC          ; enable 65C02 code
24
25 * Equates *
26
27 EMULSTACK      EQU          $100          ; in AuxMEM - $01/0100
28 Seg00Type      EQU          $FE0          ; memory manager type
29                                     ; $41 = SEG.AM / $52 = SEG.RM (IIGS) /
30                                     ; $58 = SEG.XM / $4D = Deja IIX (Mac)
31 InitAdr        EQU          $4000        ; load address for Init files
32 MainZP        EQU          $C008        ; Main Zero Page (AppleWorks)
33 AuxZP         EQU          $C009        ; Aux Zero Page (UltraMacros)
34
35
36
37          ORG          InitAdr          ; ($4000)
38
39 *****
40 *      Init Header
41 *****
42 START
43          JMP          IStart          ; skip over header
44
45 **-----**
46
47          ASC          'mb'          ; Init ID Bytes (AW 5.1)
48          DB          $0A          ; Init Version - programmer assigned
49                                     ; e.g. - $0A/1.0 $0B/1.1 $1A/2.6
50          STR          'FinderLaunch' ; Init Screen Name (max 18 character)
51          HEX          0000          ; Header End Bytes
52
53 **-----**
54
55
56 IStart        LDA          Seg00Type    ; Memory Manager Type

```

```

57          CMP          #$52          ; Is it Apple IIGS? (SEG.RM)
58          BNE          Done          ; disregard - IIGS only
59
60          SEI          ; disable interrupts
61          LDA          #$7F          ; change value to start halfway
62          STA          AuxZP         ; switch in AuxZP and LC
63          ; (UltraMacros runs in AuxMEM)
64          STA          EMULSTACK     ; store MainZP Stack pointer here
65          ; when AuxZP and LC are in use
66
67
68          STA          MainZP        ; switch in MainZP and LC
69          ; (AppleWorks runs in MainMEM)
70          CLI          ; re-enable interrupts
71
72 *-----
73 *
74 * NOTE: For background information on this issue, see page 152-153 of the
75 * Apple IIe Technical Reference Manual, page 13 of the Apple IIgs
76 * Firmware Reference Manual, IIgs Tech Note #88, GS/OS source code
77 * for 'GQuit', and GSbug revision notes for Version 1.5b15.
78 *
79 * After quitting AppleWorks and returning to the GS/OS Finder, the location,
80 * $01/100, also called EMULSTACK, [and 'mnmstkptr' in the GS/OS GQuit/P8Quit
81 * source code] is set to the value of the stack pointer, which will contain
82 * either a $B2 (AW 5.1) or a $B4 (AW 3.0 with Ultra4).
83 *
84 * This value is NOT placed there by AppleWorks, but by GS/OS, which is using
85 * a routine located at $E0/D8AD in language card Bank 0 memory. This routine
86 * reads the value of the page 1 stack pointer and saves it at EMULSTACK.
87 *
88 * By convention, EMULSTACK is SUPPOSED to receive the value of MAIN zero page
89 * stack pointer prior to a program's switching in the AUXMEM zero page and
90 * stack. This allows interrupting programs (and certain IIGS tools), when
91 * called while the AUXMEM zero page and stack are active, to set the correct
92 * stack pointer prior to switching back to the MAIN zero page stack to
93 * accomplish their task(s). AppleWorks, however, does not follow this
94 * convention when switching between the MAIN and AUXMEM zero page and stack,
95 * even though UltraMacros, when enabled, makes use of the AUXMEM zero page
96 * and stack, and obviously must have some other method of preserving the
97 * respective stack pointers prior to switching back and forth.
98 * (Probably MainStackPtr @ $B4FC in Main Memory)
99 *
100 * Consequently, upon a SECOND launch of AppleWorks an interrupting program or
101 * tool will find an INCORRECT value ($B2 or $B4) in EMULSTACK, but will assume
102 * that it is in fact a valid stack pointer for the MAIN stack, and will make
103 * use of the stack from $01B2/B4 - $0100 for servicing the interrupt.
104 *
105 * Since it is not valid, and very likely to be too 'high' on the stack, the
106 * end result is that the MAIN zero page stack is corrupted when AppleWorks
107 * regains control. AppleWorks generally crashes at this point.
108 *
109 * By setting EMULSTACK to $7F prior to starting AppleWorks, we can ensure
110 * that any interrupting routines will ONLY use stack space between $0100-$017F,
111 * and leaving $0180-$01FF for AppleWorks' exclusive use.
112 *

```

