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1 *****
2 *
3 *          WPStatus30 - An AppleWorks Init
4 *
5 *          - Adds Real Time File Status Indicator and
6 *            Total Number of Lines Indicator to
7 *            Word Processor REVIEW/ADD/CHANGE Window -
8 *
9 *          - 'New' or 'Changed' File Indicated by Mousetext
10 *            Diamond Character in place of colon after
11 *            'File' in top line of Display.
12 *
13 *          - Total Number of Lines in Word Processor
14 *            Document is displayed after the filename
15 *            in top line of Display.
16 *
17 *          - Type of file is displayed after the
18 *            REVIEW/ADD/CHANGE in top line of Display
19 *            [AWP / TXT(CR) / MS-DOS(CR/LF) / NIX(LF) / MLN(High)]
20 *
21 *
22 *          Version 3.0 (for AppleWorks Version 5.1)
23 *          (c) 2017 Hugh Hood
24 *
25 *          - Seg $16 is patch-in segment, but NEW code requires
26 *            space at end of Seg $19 (Spell Check), because
27 *            code at either $BB00 (default) or at most other
28 *            locations can result in it being overwritten by
29 *            newly-loaded Segments. By moving the new code
30 *            to the Main WP Segment patch, we ensure that it
31 *            is always present whenever Word Processor is the
32 *            active application, since Seg $15 must be loaded.
33 *
34 *****
35
36          TR          ADR          ; truncate bank address
37
38          XC          ; enable 65C02 code
39
40 * Equates *
41
42 PtrBase          EQU          $1E          ; AuxMem address of pointer containing
43                                     ; first line in file
44                                     ; (normally = $4000)
45 MTRightBar      EQU          $DA          ; mousetext 'right bar' character
46 MTDiamond       EQU          $DB          ; mousetext 'diamond' character
47 MTLeftBar       EQU          $DF          ; mousetext 'left bar' character
48 DTFStatus       EQU          $C6C        ; current file status flag byte:
49                                     ; ($01/0001) or $03/0011) - new
50                                     ; ($02/0010) or $06/0110) - changed
51                                     ; ($04/0100) - saved
52                                     ; ($00/0000) - unchanged
53 OldStr          EQU          $E05        ; used by WP to contain 'Line/Column' String
54 StrWork5        EQU          $FD7        ; 5-byte string used by newWord2Str
55 AWVersion       EQU          $1003      ; $33/51 = 5.1 / $28/40 = 4.0 /
56                                     ; $1E/30 = 3.0

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57 MvLeftRtn      EQU          $1148      ; memory move / follow with TO/FROM/LENGTH
58 StrWrRtn      EQU          $116F      ; writes a string at a fixed location
59                                     ; on the screen
60                                     ; (follow JSR with col/row/string address)
61 imSavePatch    EQU          $3006      ; Patch Manager save routine in SEG.IM
62 InitAdr       EQU          $4000      ; load address for Init files
63 PatchPoint    EQU          $4393      ; patch point in SEG $16
64 MMInDoc       EQU          $7C68      ; AWP file flag byte:
65                                     ; bit 0 (%00000001)/$01 = Mail Merge (AWP)
66                                     ; bit 2/5 (%00100100)/$24 = Merlin Source
67                                     ; bit 3/5 (%00101000)/$28 = Unix TEXT
68                                     ; bit 4/5 (%00110000)/$30 = MS-DOS TEXT
69                                     ; bit 5 (%00100000)/$20 = TEXT
70 NextDSP       EQU          $7C0C      ; AuxMem address of pointer containing
71                                     ; NEXT AVAILABLE line in WP file
72                                     ; (e.g. - 1 address past pointer to
73                                     ; LAST line in WP file)
74 Patch2RunA    EQU          $A840      ; final destination for new code - Part A
75                                     ; NOTE: Seg $16 runs from $2100 - $4B89,
76                                     ; but other Segs use adjacent memory
77                                     ; up through $6DC3, leaving only
78                                     ; $3C (60) bytes free before the
79                                     ; Main WP Seg ($15) starts at $6E00.
80                                     ; Seg $19 (Spell Check) loads through
81                                     ; $A70D, but uses memory up through
82                                     ; $A838.
83 Patch2RunB    EQU          $AA20      ; final destination for new code - Part B
84                                     ; NOTE: Memory from $A900-$A9FF is used to
85                                     ; load $100-byte TAG Table if file
86                                     ; uses Mail Merge, Outliner, or
87                                     ; other currently-undefined TAGs.
88                                     ; Memory from $AA00-$AA12 is used to
89                                     ; load the Mail Merge TAG Data, which
90                                     ; is the ADB File Name of the mail
91                                     ; merge data base. Memory from
92                                     ; $AAF0-$AAFF is used to hold the
93                                     ; ProDOS-proper (U/C) name of the
94                                     ; mail merge data base file.
95 newCC2S       EQU          $AB40      ; concatenate (2) strings
96                                     ; (first String has second added
97                                     ; at end)
98 newWord2Str   EQU          $AB61      ; convert HEX word to decimal string
99                                     ; (result in StrWork5) [5 character max]
100                                     ; (result is left justified)
101 PatchAdr      EQU          $BB00      ; load address for patch code
102                                     ; (NOTE: uses ProDOS I/O buffer -
103                                     ; 1K max length -
104                                     ; $BB00 - $BEFF)
105
106
107                                     ORG          InitAdr      ; ($4000)
108                                     TYP          $06          ; create binary file
109
110 *****
111 *           Init Header           *
112 *****

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113 START
114         JMP             IStart          ; skip over header
115
116 **-----
117
118         ASC             'mb'           ; Init ID Bytes (AW 5.1)
119         DB              $1E           ; Init Version - programmer assigned
120                                     ; e.g. - $0A/1.0 $0B/1.1 $1A/2.6
121         STR             'WPstatus30'  ; Init Screen Name
122         HEX             0000          ; Header End Bytes
123
124 **-----
125
126 IStart
127
128         LDA             AWVersion     ; AppleWorks version #
129         CMP             #$33          ; Is it Version 5.1?
130         BNE             Done          ; disregard - wrong version
131
132 PatchH16      JSR       imSavePatch   ; call patch manager
133              DW        Code1          ; beginning of patch1 code ($40xx)
134              DW        Patch1End-PatchAdr
135              DW        $0016         ; SEG number to patch
136                                     ; ($16 = AWP Edit SEG)
137
138 PatchH15      JSR       imSavePatch   ; call patch manager
139              DW        Code1+Patch1End-PatchAdr
140              DW        MoveStart-PatchAdr+PartAEnd-Patch2RunA+Patch2End-Patch2RunB
141              DW        $0015         ; SEG number to patch
142                                     ; ($15 = AWP Main SEG)
143
144 Done          RTS                    ; back to Init Manager
145
146 **-----
147
148 Code1         EQU       *             ; (will be $40xx)
149
150
151         ORG             PatchAdr      ; (Patching Code is moved and run
152                                     ; @ $BB00 by Init Manager)
153
154 HookBytes    HEX       0000          ; first bytes for $16 Patch
155              LDA       #$4C          ; JMP instruction
156              STA       PatchPoint    ; $4393 in SEG $16
157              LDA       #Patch2RunA   ; low byte of new code
158              STA       PatchPoint+1
159              LDA       #>Patch2RunA  ; high byte of new code
160              STA       PatchPoint+2
161
162              RTS
163
164 Patch1End    EQU       *
165

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166 **-----
167
168         ORG         PatchAdr         ; (Patching Code is moved and run
169                                     ;   @ $BB00 by Init Manager)
170
171 MoveCall   HEX         0000           ; first bytes for $15 Patch
172           JSR         MvLeftRtn      ; move new code (A) to run location
173           DA         #Patch2RunA    ; ($A840)
174           DA         #MoveStart      ;
175           DA         PartAEnd-Patch2RunA
176
177
178           JSR         MvLeftRtn      ; move new code (B) to run location
179           DA         #Patch2RunB    ; ($AA20)
180           DA         #MoveStart+PartAEnd-Patch2RunA ;
181           DA         Patch2End-Patch2RunB
182
183
184           RTS                    ; patch hook-in done
185
186 **-----
187
188 MoveStart  EQU         *              ; (will be $BBxx)
189
190           ORG         Patch2RunA    ; ($A840)
191
192 PatchStart LDA         #' :'        ; unchanged 'File' suffix
193           STA         StatusStr+1   ;
194           LDA         DTFStatus     ; current file status flag byte
195           AND         #%00000011   ; test if either Bit 0 or Bit 1 is set
196                                     ; to check for unchanged or saved
197           BEQ         :A            ; if both bits are clear, branch around
198           LDA         #MTDiamond    ; mousetext 'diamond' suffix
199           STA         StatusStr+1   ;
200 :A        JSR         StrWrRtn      ;
201           DB         $04           ; column $04/04
202           DB         $00           ; row $00/00
203           DA         StatusStr     ; either colon or MTDiamond character
204           JSR         StrWrRtn      ; originally from $4393-$4395
205           DB         $26           ; column $26/37 {was $4396}
206           DB         $17           ; row $17/23 {was $4397}
207           DA         OldStr        ; used by WP to contain 'Line/Column' String
208                                     ; {was $4398-$4399}
209 *
210           LDA         NextDSP       ; next new line pointer (LSB)
211           SEC                    ; prepare for subtraction
212           SBC         PtrBase      ; subtract first line pointer (LSB)
213           STA         NumLines     ; store result (LSB) X2
214           LDA         NextDSP+1    ; next new line pointer (MSB)
215           SBC         PtrBase+1    ; subtract first line pointer (MSB)
216           LSR                    ; divide result (MSB) by (2)
217                                     ; (bit 0 to carry)
218           STA         NumLines+1   ; store result (MSB)
219           ROR                    ; divide result (LSB) by (2)
220                                     ; (carry to bit 7)
221           CLC                    ; reset carry

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```

222 JSR newWord2Str ; convert HEX word to decimal string
223 DA NumLines ; address of word to convert
224 STZ LinesStr ; initialize string to be printed
225 JSR newCC2S ; concatenate (2) strings
226 DA LinesStr
227 DA LeftBarStr
228 JSR newCC2S ; concatenate (2) strings
229 DA LinesStr
230 DA StrWork5
231 JSR newCC2S ; concatenate (2) strings
232 DA LinesStr
233 DA RightBarStr
234 JSR newCC2S ; concatenate (2) strings
235 DA LinesStr
236 DA SpaceStr
237 LDA #$7 ; maximum LinesStr length
238 STA LinesStr ; truncate to max length
239 JSR StrWrRtn ; display number of lines at top
240 DB $17 ; column $17/23
241 DB $00 ; row $00/00
242 DA LinesStr ;
243
244 **-----**
245
246 LDA MMInDoc ; get file flag byte
247 CMP #$20 ; is it Apple Text (CR)?
248 BEQ TXTRtn ;
249 CMP #$24 ; is it Merlin Source?
250 BEQ MLNRtn
251 CMP #$28 ; is it Unix Text (LF)?
252 BEQ NIXRtn
253 CMP #$30 ; is it MS-DOS Text (CR/LF)?
254 BEQ DOSRtn
255
256 AWPRTn LDA #AWPStr ; low byte address of AWPStr
257 STA Type ; plug in address for StrWrRtn
258 LDA #>AWPStr ; high byte address of AWPStr
259 STA Type+1 ; plug in address for StrWrRtn
260 BRA :B
261
262 TXTRtn LDA #TXTStr ; low byte address of TXTStr
263 STA Type ; plug in address for StrWrRtn
264 LDA #>TXTStr ; high byte address of TXTStr
265 STA Type+1 ; plug in address for StrWrRtn
266 BRA :B
267
268 MLNRtn LDA #MLNStr ; low byte address of MLNStr
269 STA Type ; plug in address for StrWrRtn
270 LDA #>MLNStr ; high byte address of MLNStr
271 STA Type+1 ; plug in address for StrWrRtn
272 BRA :B
273
274 NIXRtn LDA #NIXStr ; low byte address of NIXStr
275 STA Type ; plug in address for StrWrRtn
276 LDA #>NIXStr ; high byte address of NIXStr
277 STA Type+1 ; plug in address for StrWrRtn

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278          BRA          :B
279
280 DOSRtn      LDA          #DOSStr      ; low byte address of DOSStr
281           STA          Type          ; plug in address for StrWrRtn
282           LDA          #>DOSStr     ; high byte address of DOSStr
283           STA          Type+1       ; plug in address for StrWrRtn
284
285 :B          JSR          StrWrRtn     ; display type of file at top
286           DB          $33           ; column $33/51
287           DB          $00           ; row $00/00
288 Type       DA          AWPStr       ; default type is AWP
289
290 **-----
291
292           JMP          PatchPoint+7  ; go back to original code
293
294 PartAEnd   EQU          *           ;
295
296 **-----
297 **-----
298
299           ORG          Patch2RunB    ; ($AA20)
300
301 StatusStr  Str          ':'         ; default 'File' suffix
302
303 **-----
304
305 NumLines   DS          2           ; space for calculated result
306
307 **-----
308
309 SpaceStr   Str          ' '         ; string for pad spaces
310 LeftBarStr Str          #MTLeftBar   ; string for Left Bar
311 RightBarStr Str         #MTRightBar  ; string for Right Bar
312 LinesStr   DS          12          ; space for length byte +
313                                     ; (7) characters max + (4)
314                                     ; 'space' characters max to pad
315 TXTStr     Str          '[TXT]'
316 NIXStr     Str          '[NIX]'
317 DOSStr     Str          '[DOS]'
318 AWPStr     Str          '[AWP]'
319 MLNStr     Str          '[MLN]'
320
321 **-----
322
323 Patch2End  EQU          *           ;
324           SAV          I.WPSTATUS30
325           LST          OFF
326
327           END
328

```